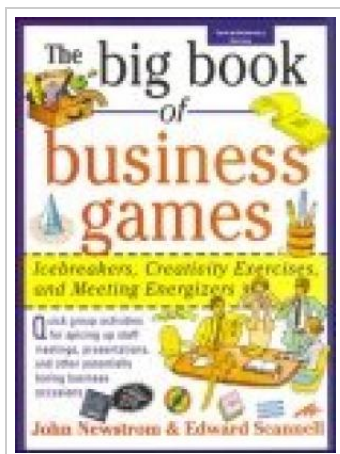




The Big Book of Business Games

By John W. Newstrom

Tata McGraw-Hill Education Pvt. Ltd., 2004. Softcover. Condition: New. First edition. The Big Book of Business Games Would you like to lead meetings that everyone in your office actually looks forward to attending? Would you like to have the attention of every person in the room when you give a presentation? Would you like to turn a group of bored employees sitting passively around a conference table into active participants with an activity that teaches important business lessons? You can do all this?and much more?with the help of this new exciting resource! The Big Book of Business Games contains dozens of group games and activities for managers and team leaders to use their departments, staff, or committees, or for anyone to use with a sleepy audience. You`ll find these games?many of which take just a few minutes to complete?perfect for making a point without lecturing, uncovering people problems in a department, sparking lively group discussions, and teaching valuable lessons about every aspect of making your organization successful. What? more, you`ll find games that are suitable to meet a wide range of needs?from icebreakers?to meeting energizers? to creativity exercises. Table of contents Preface Acknowledgements Chapter 1. Introduction to Business Games Chapter...



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