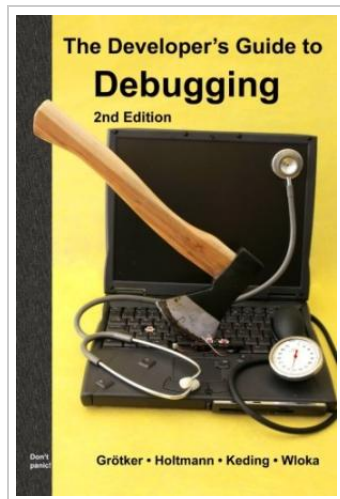




The Developer's Guide to Debugging: 2nd Edition (Paperback)

By Thorsten Grötter, Ulrich Holtmann, Holger Keding

Createspace, United States, 2012. Paperback. Condition: New. Language: English . Brand New Book ***** Print on Demand *****.Software has bugs. Period. That's true, unfortunately. Even the good old hello, world program, known to virtually every C and C++ programmer in the world, can be considered to be buggy. Developing software means having to deal with defects; old ones, new ones, ones you created yourself and those that others brought to life. Software developers debug programs for a living. Hence, good debugging skills are a must-have. That said, I always found it regrettable that debugging is hardly taught in engineering schools. Well, it is a tricky subject, and there are no good textbooks. The latter can be helped, I thought. That's how the idea for this book was born. The Developer's Guide to Debugging is a book for both professional software developers seeking to broaden their skills and students that want to learn the tricks of the trade from the ground up. With small inlined examples and exercises at the end of each chapter it is well suited to accompany a CS course or lecture. At the same time it can be used as a reference used to...

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