



Department of game development and programming: game programming mathematical applications (with CD-ROM disc 1)(Chinese Edition)

By MEI SI TA LE Wendy Stahler

paperback. Condition: New. Paperback. Pub Date: 2005 Pages: 266 Language: Chinese in Publisher: Red Flag Publishing House. Beijing Electronic Press Game Development and Programming Department: game programming mathematical applications from advanced mathematics and physics knowledge to proceed about 2D configuration and calculation of the graphics in the Cartesian coordinates. involves some knowledge of 3D graphics processing. Physical knowledge part. focuses on power and the relationship of the movement of objects. ve.



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Reviews

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