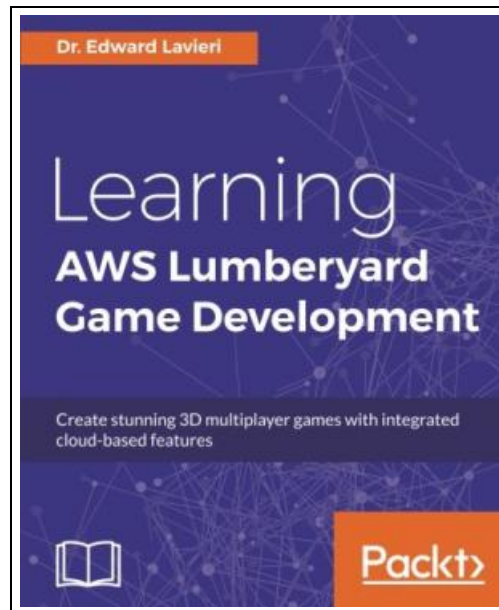


Learning AWS Lumberyard Game Development



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Reviews

It is in a single of the best ebook. I am quite late in start reading this one, but better then never. I am delighted to inform you that here is the greatest ebook i have got read through inside my very own daily life and may be he best book for at any time.
(Eunice Schulist)

LEARNING AWS LUMBERYARD GAME DEVELOPMENT



Packt Publishing - ebooks Account. Paperback. Condition: New. 268 pages. Dimensions: 9.2in. x 7.5in. x 0.6in. **Key Features** Build a multiplayer 3D game from scratch using the features of Amazons Lumberyard Explore the world of Lumberyard along with Twitch and various key Amazon Web Services to build a game This step-by-step practical guide will teach you how to build cross-platform games using Lumberyard **Book Description** Amazons Lumberyard is a 3D cross-platform game development engine for building high-quality AAA games. It makes the process of creating multi-player games and adding realistic characters, stunning terrains, and special effects much faster and more efficient. This book will show you how to use Lumberyard to create a multiplayer 3D game with cloud computing, storage, and Twitch integration for user engagement. We will start with an introduction to Lumberyard and provide an overview of its capabilities and integration options. Once the game engine is installed, we'll guide you through the creation of an immersive game world with characters. You'll add animations and audio to bring the game to life. We'll explore external interactions to support live multiplayer game play, data storage, user engagement, and the back end. By the end of the book, you will be efficient in building cross-platform games using Lumberyard. What you will learn Explore Lumberyards graphical user interface Create stunning game worlds Use Geppetto editor to create 3D characters Create and animate game characters using Lumberyards toolset Create impressive gameplay to add multiplayer functionality to your game Debug and play your 3D game Add multiplayer functionality to your game using Amazon GameLift Integrate with Amazon cloud services to support cloud computing and storage Engage your users during gameplay with Twitch **About the Author** Dr. Edward Lavieri is a veteran game designer and developer with a strong academic background. He earned a doctorate in computer science from Colorado Technical University and three Master of Science degrees in Management Information...



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