

Find Kindle

DEATH BY VIDEO GAME: DANGER, PLEASURE, AND OBSESSION ON THE VIRTUAL FRONTLINE (HARDBACK)



Melville House Publishing, 2016. Hardback. Condition: New. Language: English . Brand New Book. The finest book on video games yet. Simon Parkin thinks like a critic, conjures like a novelist, and writes like an artist at the height of his powers which, in fact, he is. Tom Bissell, author of *Extra Lives: Why Video Games Matter* On January 31, 2012, a twenty-three-year-old student was found dead at his keyboard in an internet cafe while the video game he had been playing...

Download PDF Death by Video Game: Danger, Pleasure, and Obsession on the Virtual Frontline (Hardback)

- Authored by Simon Parkin
- Released at 2016



Filesize: 2.42 MB

Reviews

This is an amazing book that I actually have actually read through. I am quite late in start reading this one, but better then never. You will not truly feel monotony at anytime of the time (that's what catalogs are for concerning should you ask me).

-- **Scottie Schroeder DDS**

This created ebook is wonderful. I am quite late in start reading this one, but better then never. You may like the way the author compose this pdf.

-- **Frederic Lang**

A top quality publication as well as the typeface used was intriguing to learn. Yes, it is play, still an amazing and interesting literature. I discovered this publication from my i and dad suggested this book to learn.

-- **Prof. Louvenia Flatley**