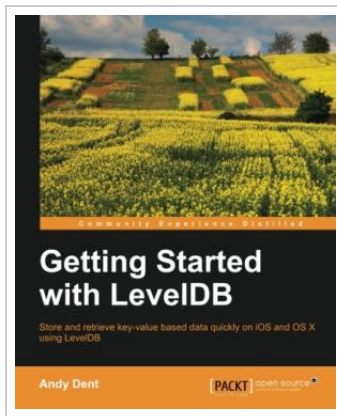




Getting Started with LevelDB

By Andy Dent

Packt Publishing. Paperback. Condition: New. This item is printed on demand. 130 pages. Store and retrieve key-value based data quickly on iOS and OS X using LevelDB Overview Understand how a sorted key-value store like LevelDB can support any app. Learn to use LevelDB from simple C code on iOS and OSX Use LevelDB as a support for any OSX, iPhone, or iPad app through a series of practical examples In Detail Mobile and standalone desktop apps often need to store and rapidly retrieve data. LevelDB scales from a few simple values up to trillions of records and is flexible enough to store any kind of data. Getting Started with LevelDB progresses through the sophisticated ways to use databases. It starts by explaining how to install and build LevelDB from the basics, and moves on to explain the different Objective-C layers for LevelDB. It can be used as an introduction to database-backed iOS apps, as well as provides clarification to key-value stores and helps you understand how they relate to SQL. LevelDB is a flexible data solution that uses key-value stores to allow for the development of highly complex, efficient data storage systems. From the basics of data storage and...



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